

pierre-marie blind

supervising audio designer

vr audio expert

owner of Blind Sounds, Lille (FR)

🌐 blind-sounds.com

✉ pierremarie.blind@protonmail.com

*Binding unrelated sequences,
framing roles for voice actors,
ruthlessly banging on props,
blending together music and ambiences,
setting a unique pacing,
riding the game audio mix.*

Software

- Unity/Unreal
- Perforce/Git
- Wwise/Fmod
- Reaper

Publications

 on Audiokinetic's blog & other

- [12 Days of Interactive Foley Design](#) |2019|
- [Adaptive Soundscape for Theatre](#) |2017|
- *The Listener's Lexicon*, online dictionary |TBR|

Transmission

 lectures & workshops

Cologne Game Lab, Germany

HKU University, Netherlands

IRCAM, France

University Paris-Est, France

Fine Arts School of Le Mans, France

IHM'22, Belgium

Education

[IRCAM/Fine Arts School of Le Mans](#)

MA Industrial Sound Design |2014 - 2016|

[Paris Regional Music Conservatory](#)

Diploma of Classical Music Studies |2011 - 2014|

Classical guitar, chamber music, and counterpoint

Selected Credits

Virtual Reality (games, film, installations)

- [Puzzling Places](#), Realities.io |2020 - ongoing|
Audio Lead & Composer

- [Prince Of Persia : The Dagger Of Time](#)

- [Beyond Medusa's Gate](#)

Ubisoft Düsldrf |2018 - 2020| Audio Lead

- [Nana Lou](#), Small Creative |2024|

Supervising Audio Designer & Mixer

- [Champ de Bataille/Battlefield](#), DA Prod |2024|

Sound Designer & 3D Audio Mixer (HOA + D. Atmos)

- [Human Violins](#), DA Prod |2024|

Supervising Audio Designer, Add. Music Direction

- [Tentacular VR](#), Firepunchd, |2022|

Spatial Audio Mix Support

More credits at blind-sounds.com

Video Game

- [Blanc](#), Casus Ludi - Gearbox |2021 - 2023|

Audio Designer, Foley Artist, Mixer

- [Dordogne](#), Uanimation & UJNSQ |2023|

Game Audio Mastering & Audio Consultant

Theatre

- [Le Léthé](#), play director Philippe Vallepin

7.1 interactive creation with Wwise.

|2016 - 2017|

Sound Art

Assistant to electroacoustic composer Cécile Le Prado

- 52 ch ambisonic composition in Familistère de Guise

- 8 ch composition in Priory of La charité sur Loire.

|2015 - 2017|

Film

- [Le Soliloque des Muets](#) directed by Stéphane Roland

70min |2017| - composer, ambience designer